



University Learning in Schools

Computing

**Games Programming in
Scratch: Homework**

Lesson 3



Homework 2 - Variables

Name:

Form Group:

Next lesson we will look at how we can use variables in your game.

Answer the questions below.

Q1) Define a variable (in Computing. You can use Google to help you).

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Q2) How could you use variables in your Flappy Bats game?

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