



University Learning in Schools

Computing

Games Programming in Scratch

Lesson 7

Flappy Bats Game Assessment

Name:

Form Group:

Take Screenshots of your game at different elements of your game, you also need to screenshot the code that allows this to happen. You also need to explain what is going on in that section, in relation to the questions.

(Marks are awarded for what has been added as well as your understanding of your game.)

What is required and brief explanation	Screenshot of Game	Screenshot of Code
<i>Starting point of the game – (Screenshot your how your game starts)</i>	Screenshot of starting point	
<i>How does your sprite move? (Ensure you explain all types of movement that your sprite performs)</i> <i>Why does your bat keep falling constantly?</i>	Screenshot of character	Screenshot of any code that makes character move
<i>What do your obstacles do in your game?</i>	Screenshot of obstacle	Screenshot of any code that makes obstacle move

What is required and brief explanation	Screenshot of Game	Screenshot of Code
<i>What happens when you touch an edge or an obstacle?</i>	Screenshot of character in game over position	Screenshot of any code that makes game over happen
<i>How have you used a score variable in your game?</i>	Screenshot of score number	Screenshot of any code that makes score set at 0 and count upwards
<i>Have you made use of any other variables?</i>	Screenshot of high score number	Screenshot of any code that makes high score work
<i>How have you made the game more difficult for the player?</i>	Write about any changes you made to the example code to change the way the game works	
<i>Any other important pieces of your game, examples</i> <ul style="list-style-type: none"> • <i>Different backgrounds</i> • <i>Animated characters</i> • <i>Improves playability</i> • <i>Different levels of difficulty</i> • <i>Pickup</i> <i>(You can use the boxes below as well)</i>		